



# Code Jumper, coding and O&M:

Headed in the same direction

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# Learning Objectives

- The participant will:
  - Differentiate the components of Code Jumper.
  - Compare the parallels between coding and O&M skills.
  - Learn how to incorporate coding into O&M lessons.





# Challenges

- There's not enough time in the classroom to incorporate coding in addition to all the other skills students need to succeed in school and in life.
- Most classroom teachers do not have sufficient experience with coding to feel comfortable and confident introducing computer science skills to their students.
- Teachers need new and novel ways to engage their students in the Expanded Core Curriculum.
- Students may not see their own future career potential in computer science.





#### **Code Jumper**





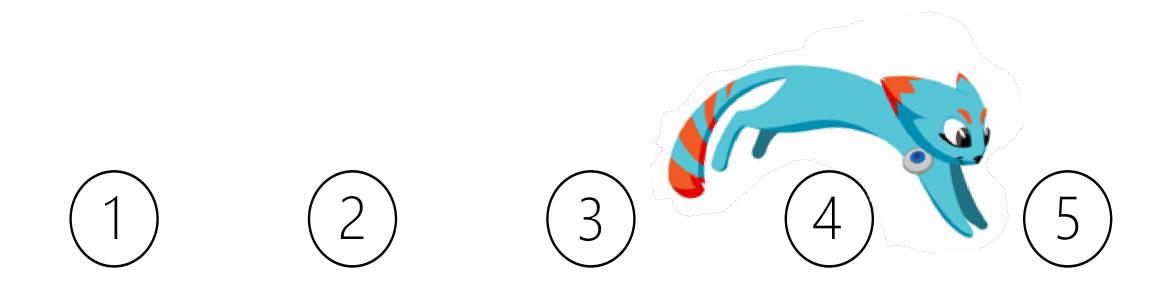
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# Computer science is vocational

# Computer science is foundational

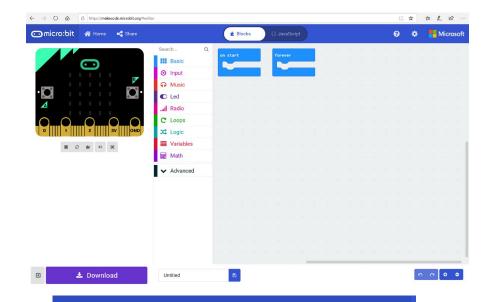
# **Coding and Code Jumper**



New to meI have seen thisI have used thisI amI am anbeforebeforebeforeproficient inexpert in thisthis



## What is Code Jumper and why is it so Important?



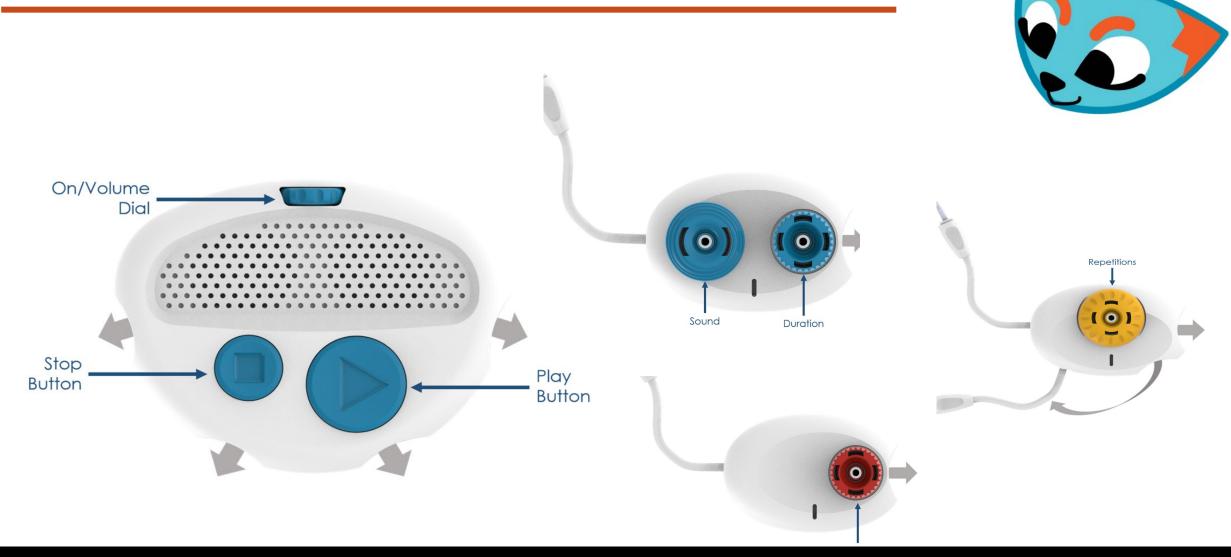


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# **Basics of Code Jumper**





## Intersection of Computer Science and O&M

"Computational thinking is the thought processes that one uses to formulate a problem and to express its solution in such a way that a computer (human or machine) can effectively carry out."

- Jeannette Wing





## **CJ Puzzles**

Clue #1: The map says to take half of a dozen steps; how many steps is this?

Clue #2: The next task is to spin around the same number of times as fingers you have on one hand; how many times do you need to spin around?

Clue #3: The map tells you to gather wheels for a cart to carry the treasure in. How many wheels would you need?

Clue #4: The next step on the treasure map tells you to roll the cart forward not 8 feet forward, not 6 feel forward, but the number you would find in between. How many feet do you roll the cart?





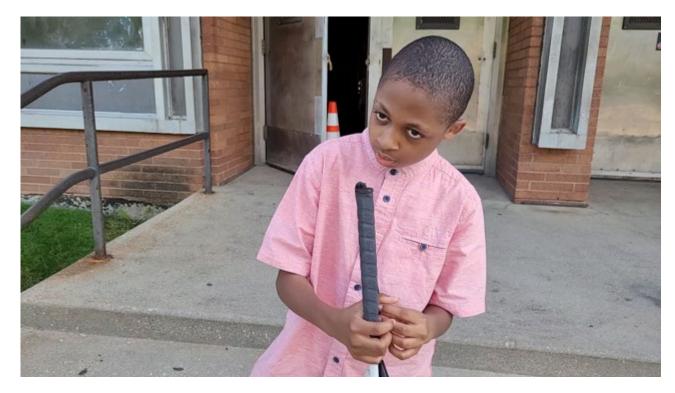
## **Orientation and Mobility**





# Coding a new route in school

- Walking the route
- Building it in Code Jumper





# **Student work**

- Walking the route
- Building it in Code Jumper





# **Build a Route in Code Jumper**





# **Poll Questions**

On a scale of 1-5, has this webinar sparked ideas on how to combine other academic and ECC subjects with O+M?

2

3

4

5

Access

Academy



www.codejumper.com

# Discoveries

- Coding and Computer Science principles are woven into all common core subjects and the Expanded Core Curriculum.
- Code Jumper enables students to learn computer science alongside other core subjects.
- All students can benefit from Code Jumper; it's an inclusive coding tool that can engage all kinds of learners.
- Engaging in computer science goes beyond coding; puzzles and hands-on route planning enforce key concepts.





## Code Jumper



Quota: \$769.00 Non-Quota: \$999.00

