

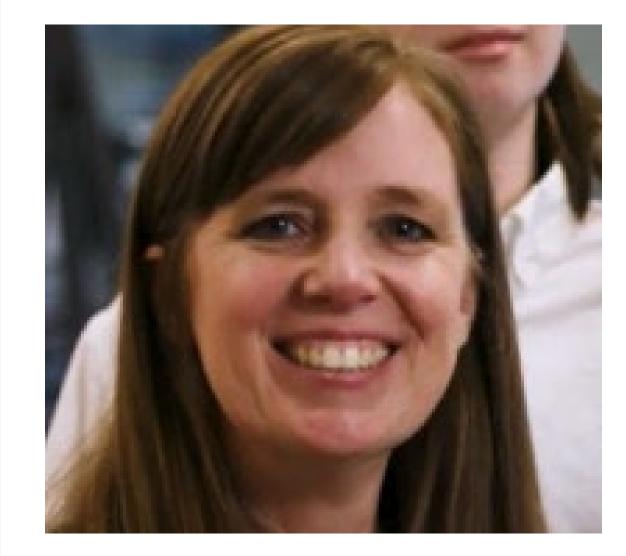


Code Jumper, coding and O&M:

Headed in the same direction

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Learning Objectives

- The participant will:
 - Differentiate the components of Code Jumper.
 - Compare the parallels between coding and O&M skills.
 - Learn how to incorporate coding into O&M lessons.





Challenges

- There's not enough time in the classroom to incorporate coding in addition to all the other skills students need to succeed in school and in life.
- Most classroom teachers do not have sufficient experience with coding to feel comfortable and confident introducing computer science skills to their students.
- Teachers need new and novel ways to engage their students in the Expanded Core Curriculum.
- Students may not see their own future career potential in computer science.





Code Jumper





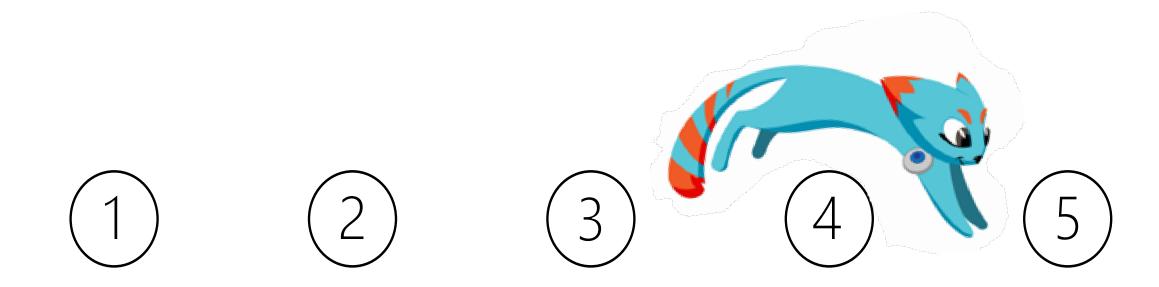
Robin Lowell M.A.

Senior Manager, Accessibility, i2e Teacher of Students with Visual Impairments @teacherinthebox Julie Hapeman Certified Orientation & Mobility Specialist

Computer science is vocational

Computer science is foundational

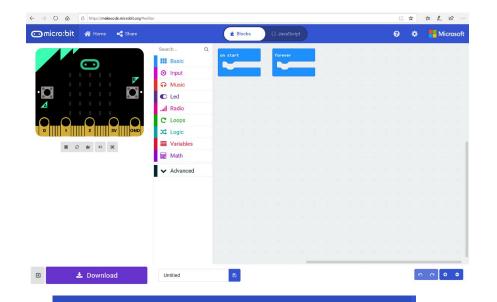
Coding and Code Jumper

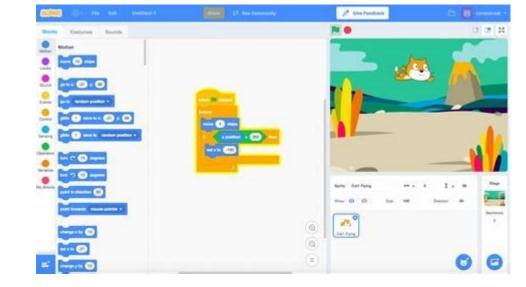


New to meI have seen thisI have used thisI amI am anbeforebeforebeforeproficient inexpert in thisthis



What is Code Jumper and why is it so Important?



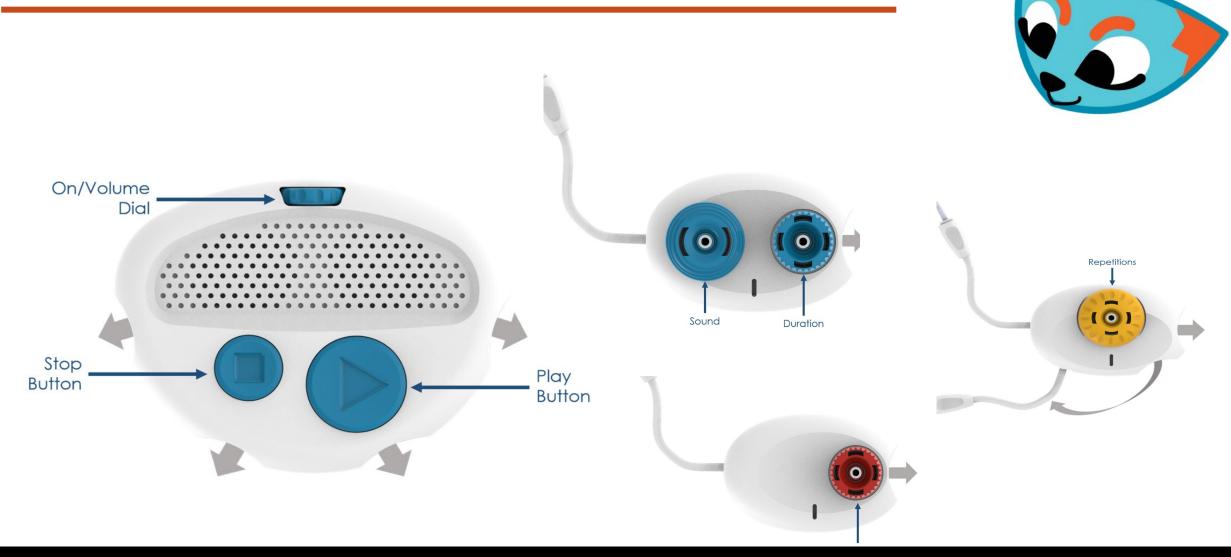


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Basics of Code Jumper





Intersection of Computer Science and O&M

"Computational thinking is the thought processes that one uses to formulate a problem and to express its solution in such a way that a computer (human or machine) can effectively carry out."

- Jeannette Wing





CJ Puzzles

Clue #1: The map says to take half of a dozen steps; how many steps is this?

Clue #2: The next task is to spin around the same number of times as fingers you have on one hand; how many times do you need to spin around?

Clue #3: The map tells you to gather wheels for a cart to carry the treasure in. How many wheels would you need?

Clue #4: The next step on the treasure map tells you to roll the cart forward not 8 feet forward, not 6 feel forward, but the number you would find in between. How many feet do you roll the cart?





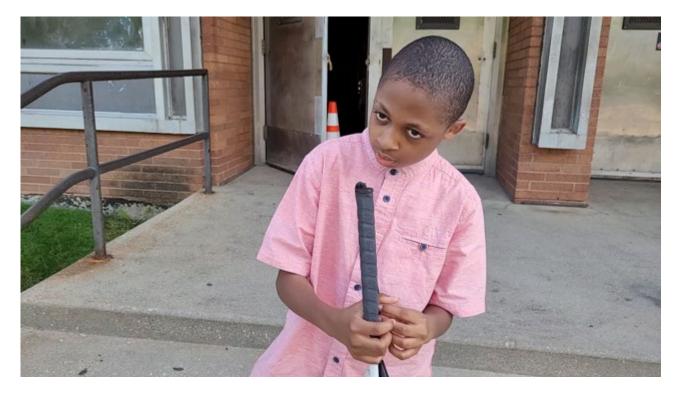
Orientation and Mobility





Coding a new route in school

- Walking the route
- Building it in Code Jumper





Student work

- Walking the route
- Building it in Code Jumper





Build a Route in Code Jumper





Poll Questions

On a scale of 1-5, has this webinar sparked ideas on how to combine other academic and ECC subjects with O+M?

2

3

4

5

Access

Academy



www.codejumper.com

Discoveries

- Coding and Computer Science principles are woven into all common core subjects and the Expanded Core Curriculum.
- Code Jumper enables students to learn computer science alongside other core subjects.
- All students can benefit from Code Jumper; it's an inclusive coding tool that can engage all kinds of learners.
- Engaging in computer science goes beyond coding; puzzles and hands-on route planning enforce key concepts.





Code Jumper



Quota: \$769.00 Non-Quota: \$999.00

