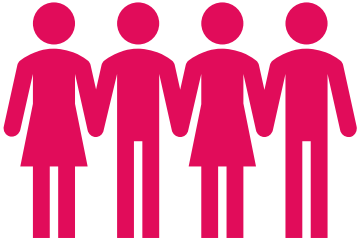




Teaching Touch and Exploratory Skills to Prepare for Tactile Graphics Learning

Presented by Jennifer Brooks and Jeff Schwartz

Zoom Poll Questions



Who is with us today?



Where are you from?

Using the Hive's Discussion Board as a PLC

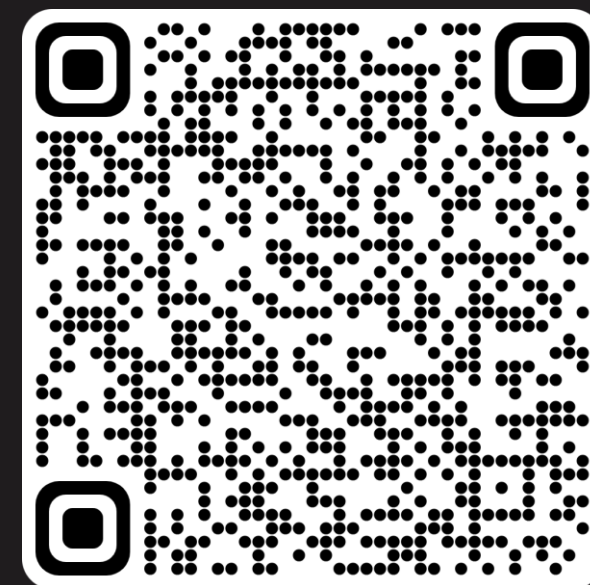
- Existing User: Sign in at www.aphhive.org
 - Forgot password?
Follow reset link.
- Go to Discussion Board link in the chat
- New User: Register at www.aphhive.org
 - Create username & password
- Go to Discussion Board link in the chat





HIVE Discussion Board Activity

Think about one of your tactile learners, what new ideas do you have for evaluating and strategically teaching touch skills and exploration of tactile graphics?



11/14/23

3:00–4:00 PM (ET)

Teaching Touch and Exploratory Skills to Prepare for Tactile Graphics Learning

Jennifer Brooks
Jeff Schwartz

ACVREP
Credits



APH Director of Regional Training & Outreach

Jeff is a graduate of Michigan State University. In his 30 years in the field, he has worked as a TVI, COMS, and VI & AT Program Specialist. Additional experiences include:

- College Advisor for Disability Services
- Teacher & Interpreter of ASL
- Deafblind Program Specialist
- APH Regional Specialist



APH Outreach Specialist

Jennifer's career extends over 18 years serving as a TVI, COMS, and CVRT as well as other roles:

- Director of Programs.
- Program Development in the country of Romania.
- Statewide trainings and events.



Learning Objectives

- Participants will explain how to teach touch and exploratory skills to developing tactile learners.
- Participants will examine the connections between the development of exploratory skills as foundational elements of braille readiness and meaningful tactile graphics experiences.
- Given background information on teaching touch and foundational tactile graphics skills, participants will apply knowledge by encouraging students to participate in graphics creation and composition.



Tactile Literacy Defined

- Ability to access information and learn through touch.
- Exploring and interpreting tactile pictures.
- Read, interpret, and produce tactile graphics or raised line drawings.
- Efficiently and accurately locate and use information to complete tasks.



10/24/2023

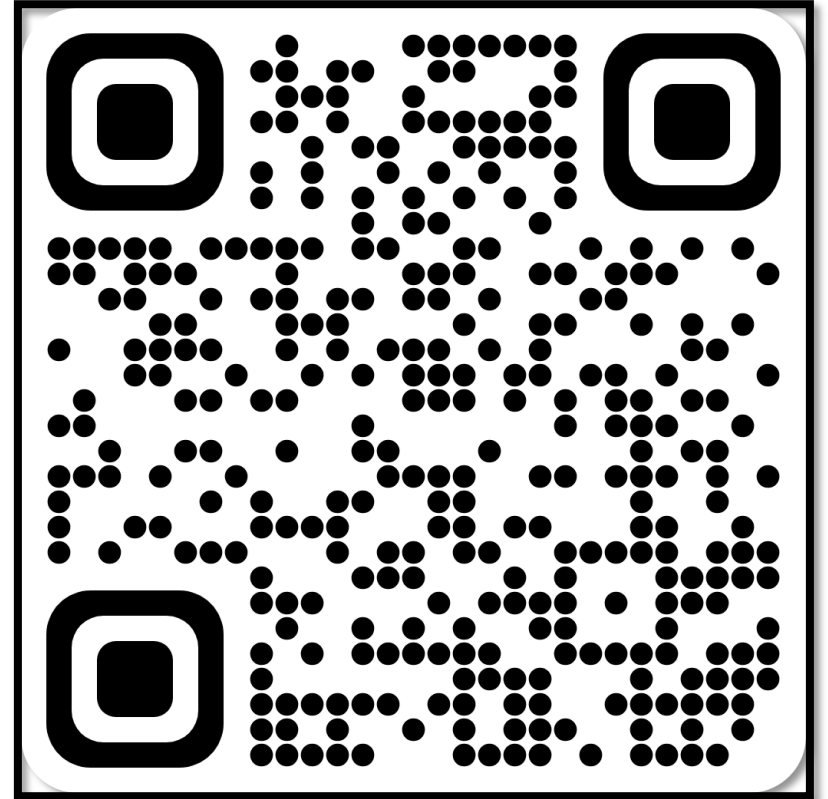
3:00–4:30 PM (ET)

Building an Early Tactile Foundation for Graphics Understanding

ACVREP
Credits



Leanne Grillo
Alicia Wolfe



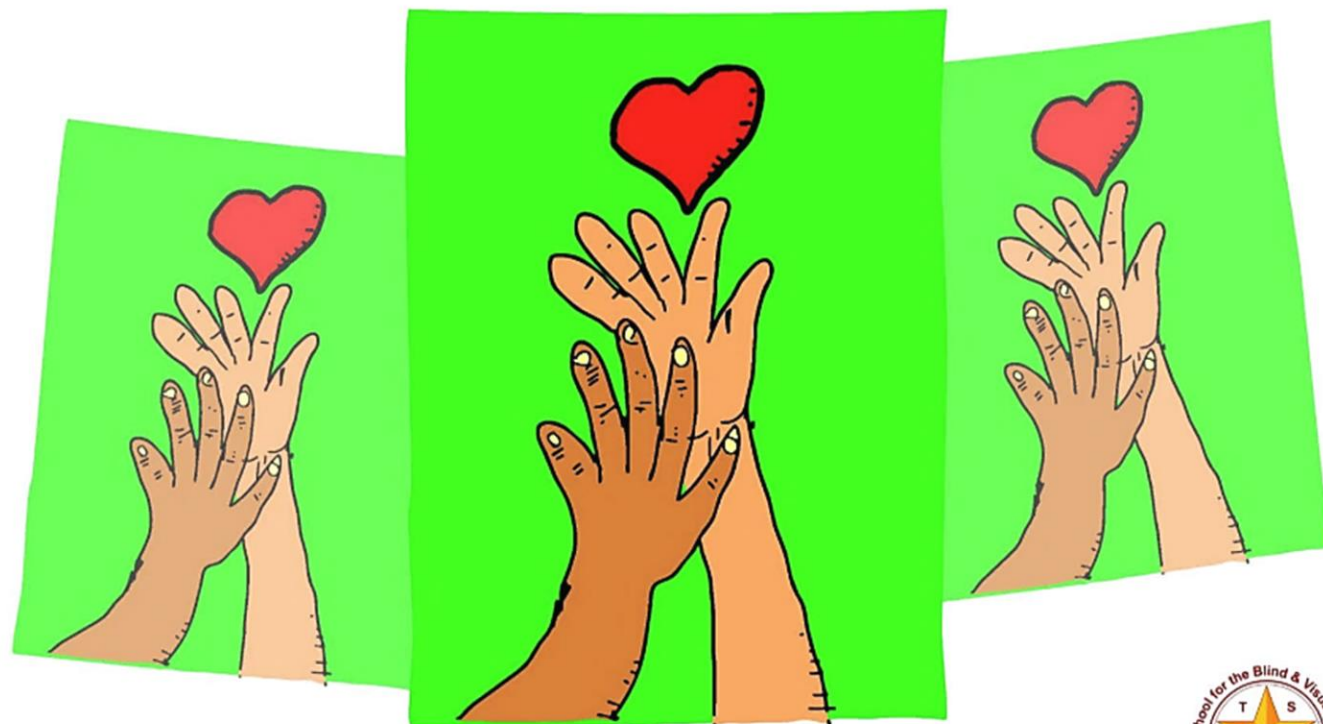


Teaching Touch & Exploration

Where do we begin?

Early Tactile Learning Profile

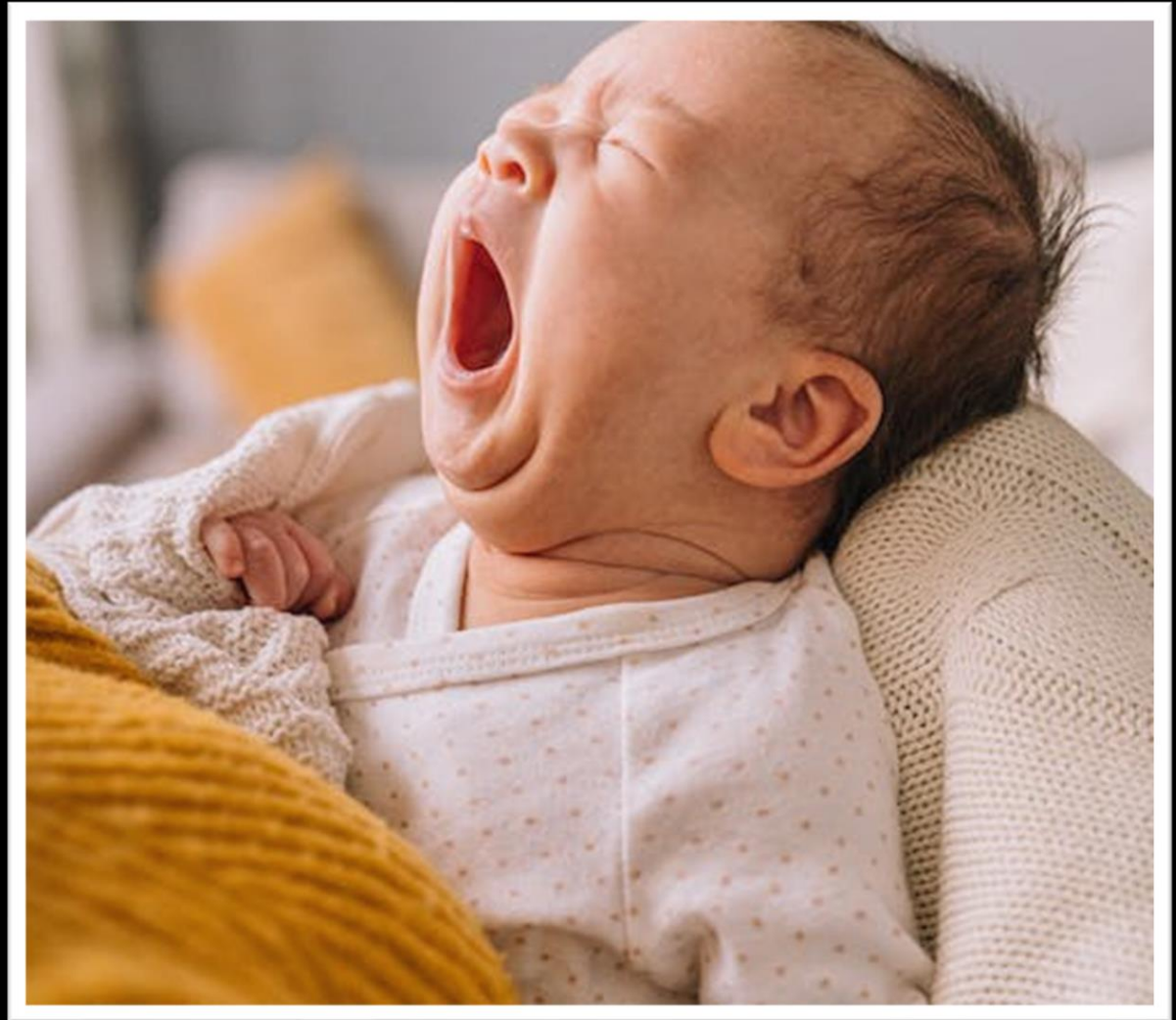
EVALUATION
RESOURCES



Ann Adkins • Scott Baltisberger • Sara Kitchen • Debra Sewell



Exposure



Strategies

- Textures
- Temperature
- Vibration
- Shapes
- Structures



Experience



Instructional Strategies

- Daily Life Activities
- Real Objects
- Everyday Items
- Outdoors!



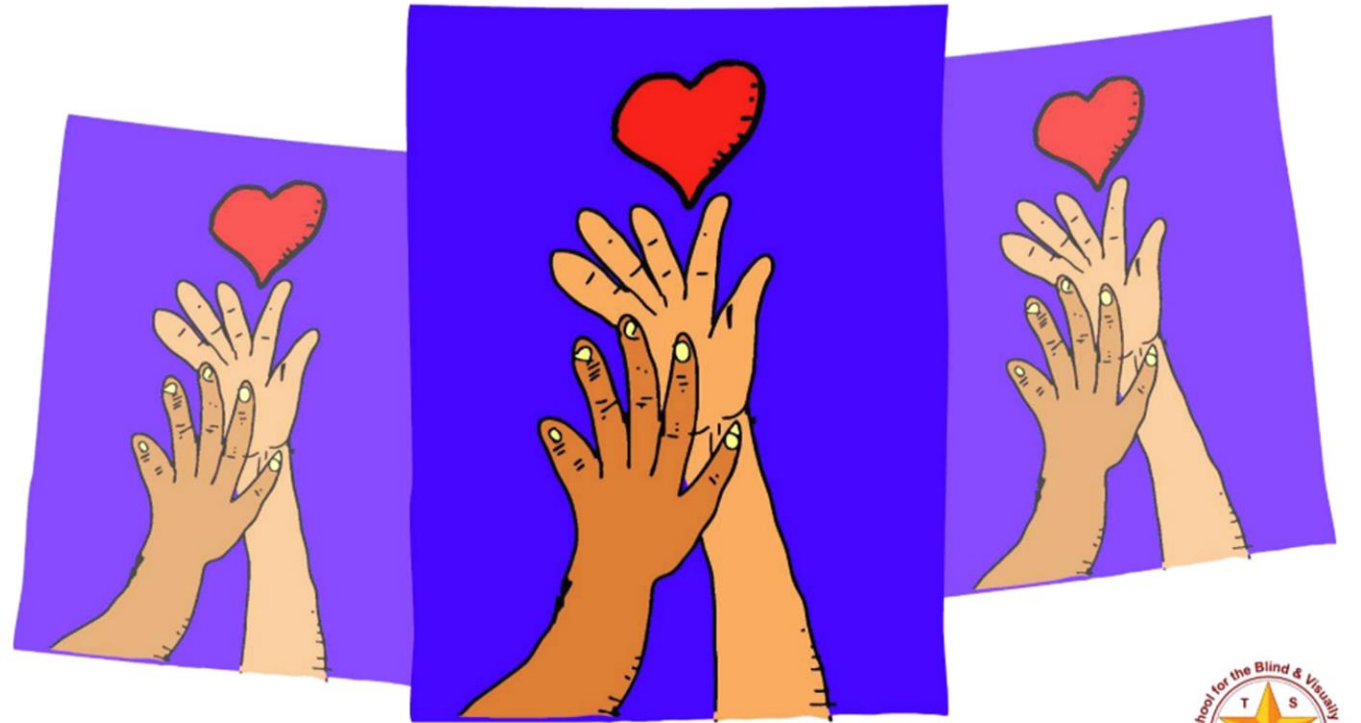
Exploration



Teaching Strategies

Early Tactile Learning Profile

INSTRUCTIONAL RESOURCES



Ann Adkins • Scott Baltisberger • Sara Kitchen • Debra Sewell

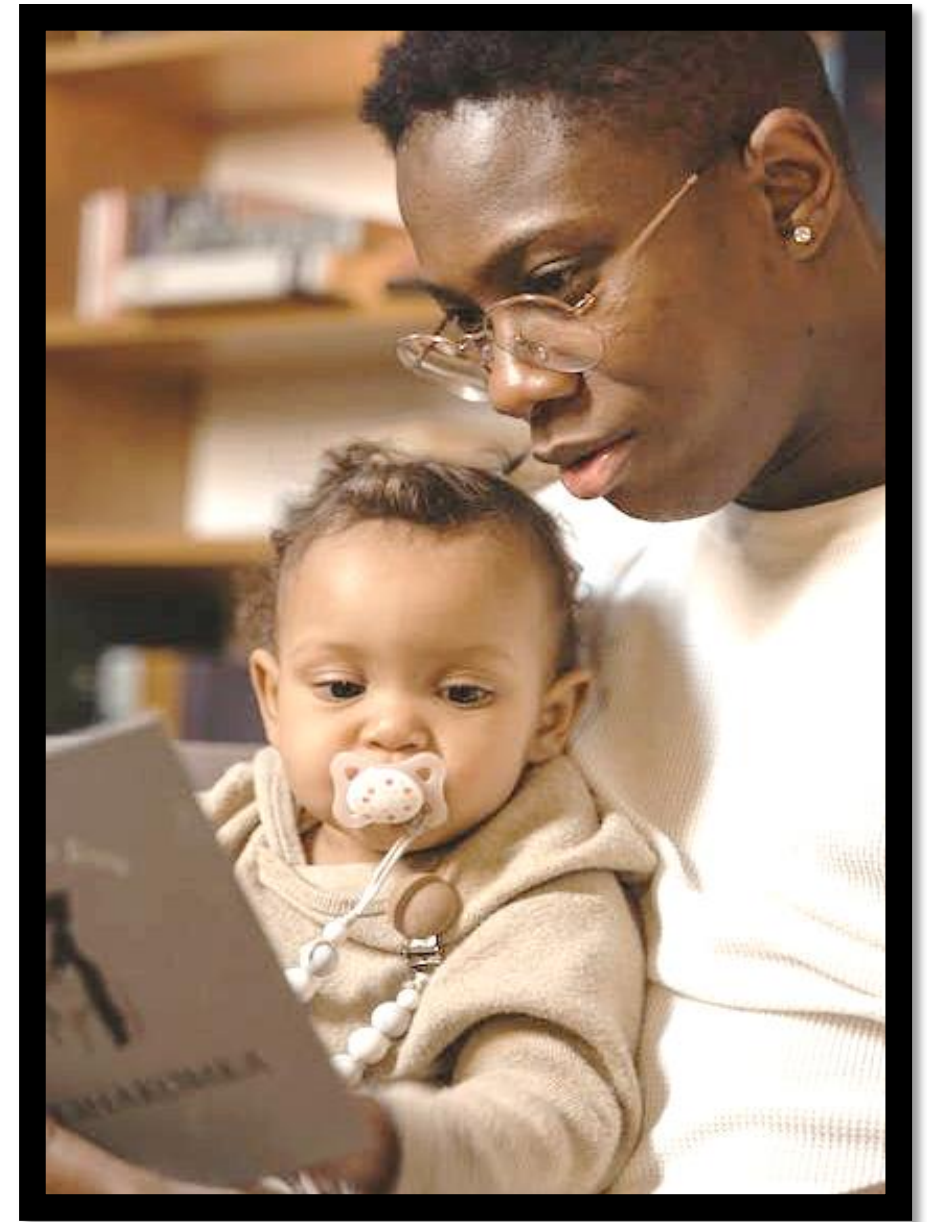


Literacy and Graphics Literacy



Books

- Reaching out
- Orient to the top left of the page
- Using both hands
- Isolating fingers
- Symbol recognition



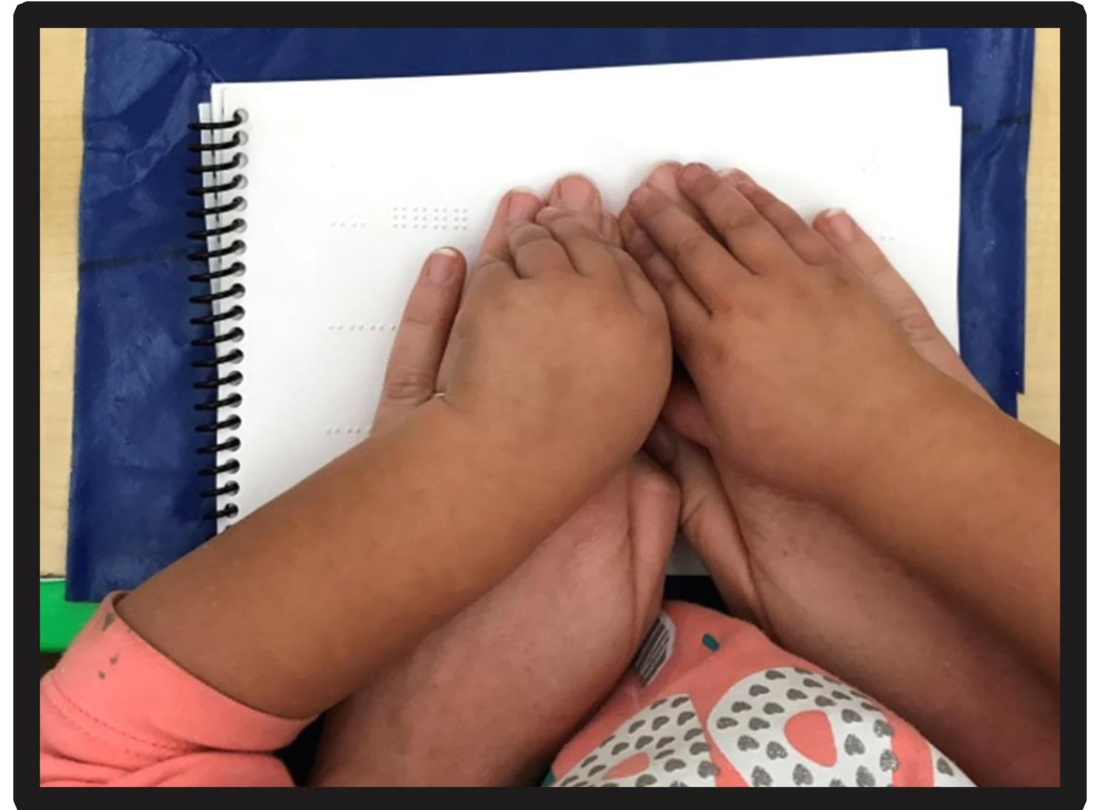
First Graphics

“It has been found that tactile graphics assist a child to retain information and the more active the searching of the tactual information, the greater the understanding of the text.” (Curtin, 2019)



Expanding Tactual Development

- Using both hands
- Using individual fingers
- Attention to Details
- Search strategies



Job of the Fingers

- The Index finger is the "leader finger."
- The middle and ring fingers of the right hand are the "detective fingers."
- The pinky finger of the right hand detects the end of the line.
- The middle and index fingers on the left hand are the "reference fingers".

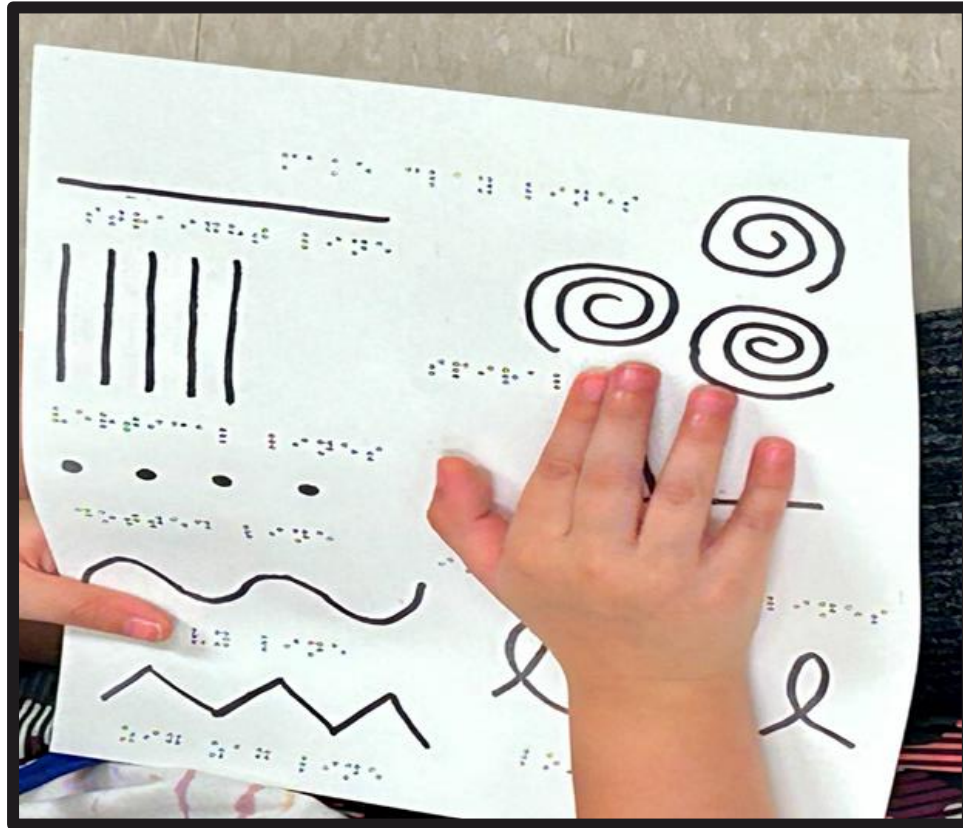


Salient Features

- **Surface**
 - Rough, smooth, bumpy
- **Shape**
 - Square, circle, triangle, 3-D manipulatives or solids
- **Size**
 - Big/little, narrow/wide, long/short, tall/short, light/heavy, near/far, thin/thick



Graphic Representations

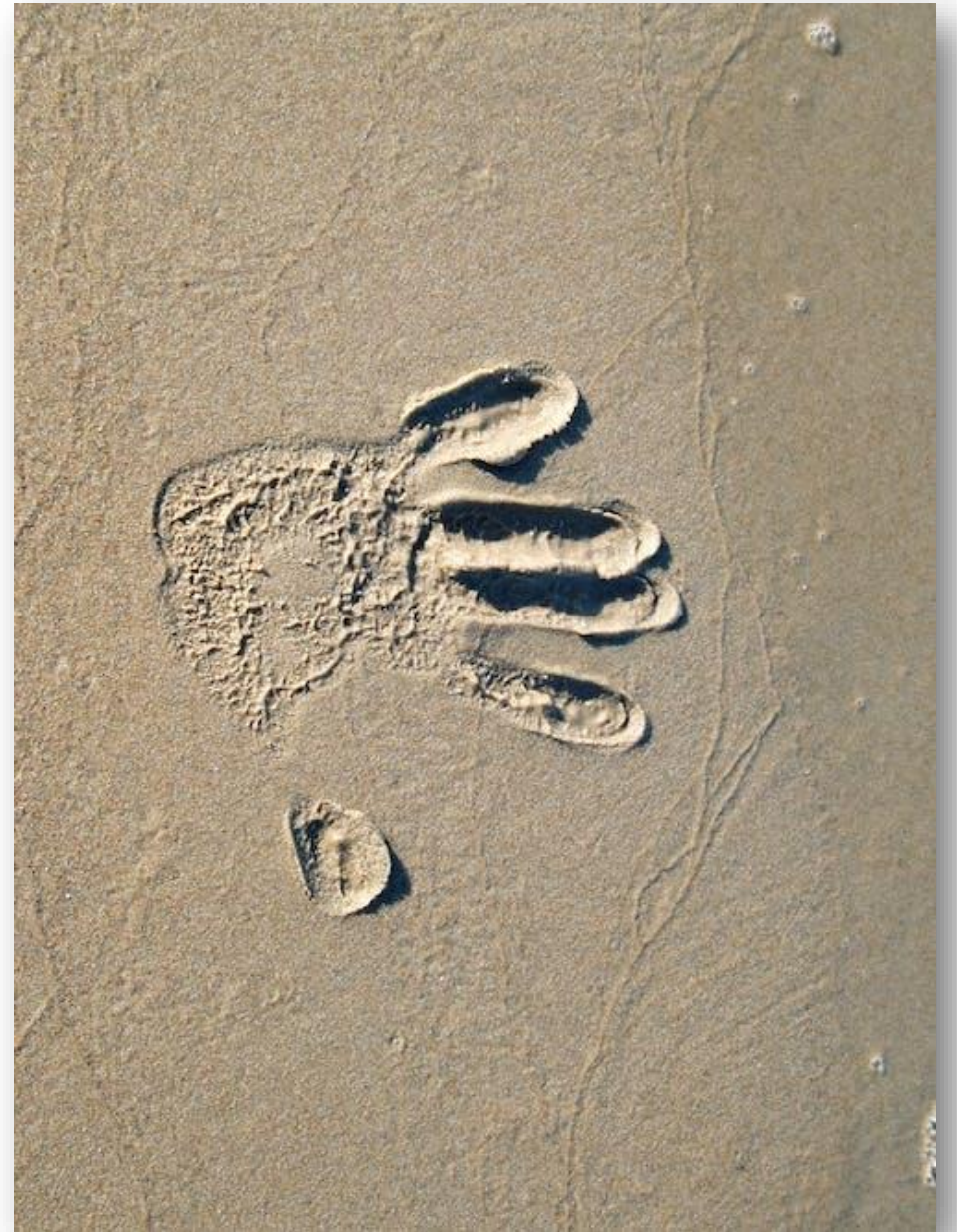


Representation and Concepts



From 3D to 2D

- Make imprints
 - On sand, in clay, with playdough
 - Comb, ball, shoe, pinecone, seashell, fork, spoon
- Outline Real Objects
 - Trace hand, foot, cup, spoon
 - Find objects and see what shape their outline makes!



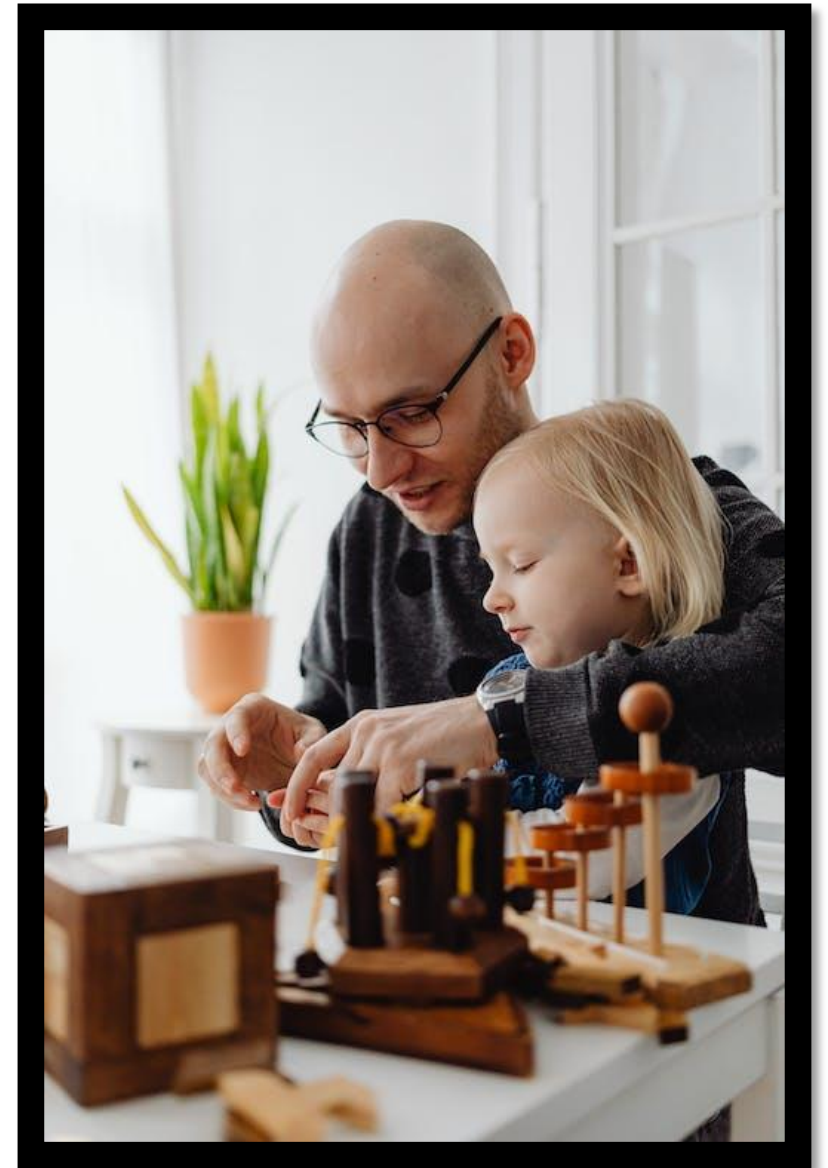
Considerations for Teaching

- Wake up the hands!
- Sit behind the learner
- Bring attention to the purpose, not only the action
- Overview of graphic before details of the graphic



Considerations for Caregivers

- Encourage your child to actively reach and explore.
- Read aloud to your child; explore tactile books.
- Match experiences with descriptive words.
- Share in reading and writing and drawing activities.
- Fun, playful, hands-on experiences!



11/28/23

3:00–4:30 PM (ET)

Strategies and Resources for the Instruction and Evaluation of Tactile Graphicacy Skills


**ACVREP
Credits**

Jenny Wheeler
Karen Poppe

The logo for Access Academy is a circular emblem containing three parallel diagonal lines in blue, red, and yellow. Below the emblem, the text "Access Academy" is written in a black, sans-serif font.

Access
Academy



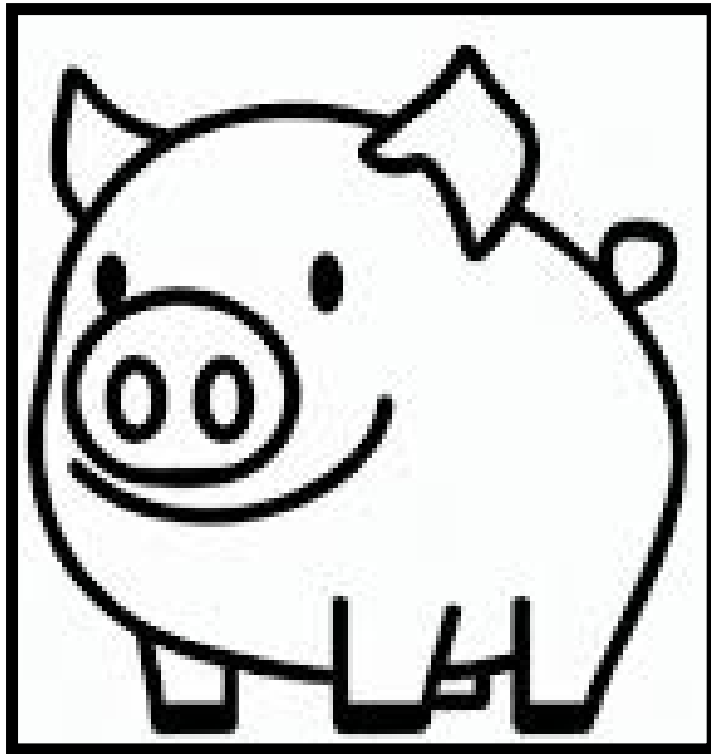


Creating Effective Graphics

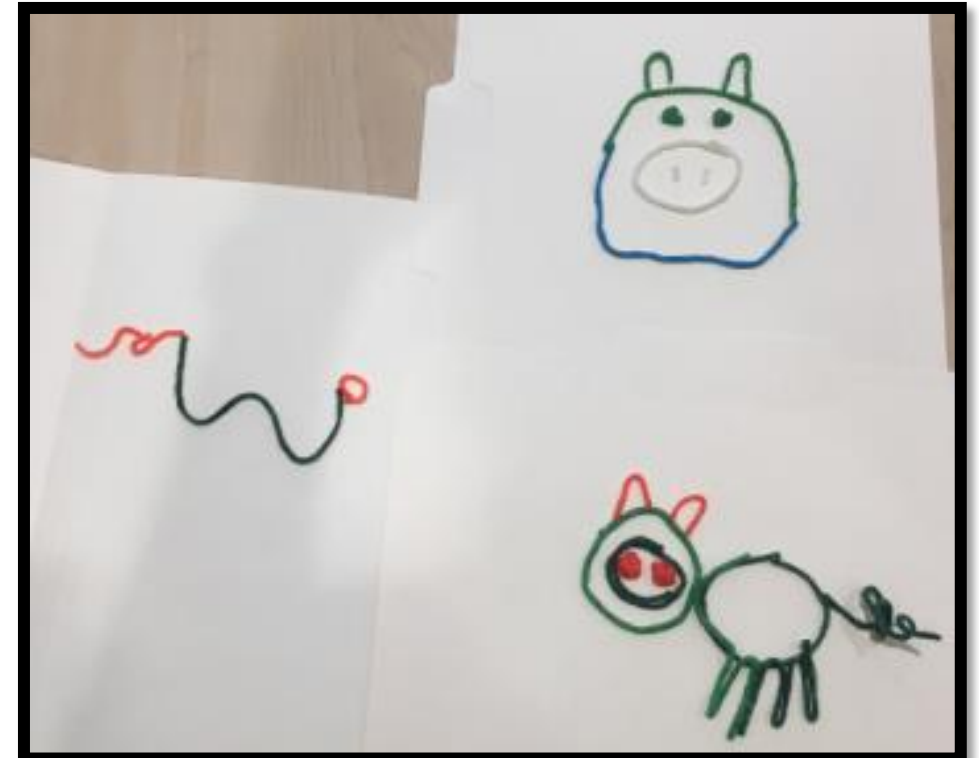


Learner's Viewpoint

Visual



Tactual



Considerations for Creating Graphics

Tactile images provide information through touch.

- Not a replica of a visual image.

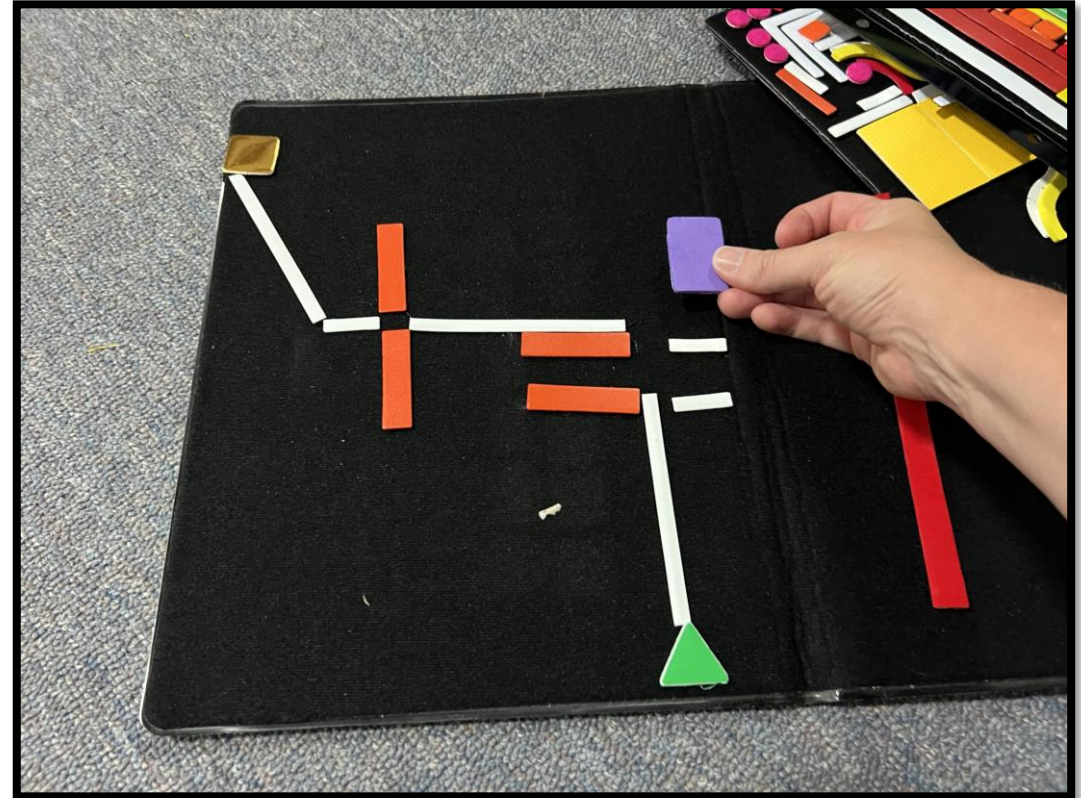
Ensure graphic creation is clear:

- Background tactually different than foreground.
- Space between objects and lines.
- Declutter and simplify.



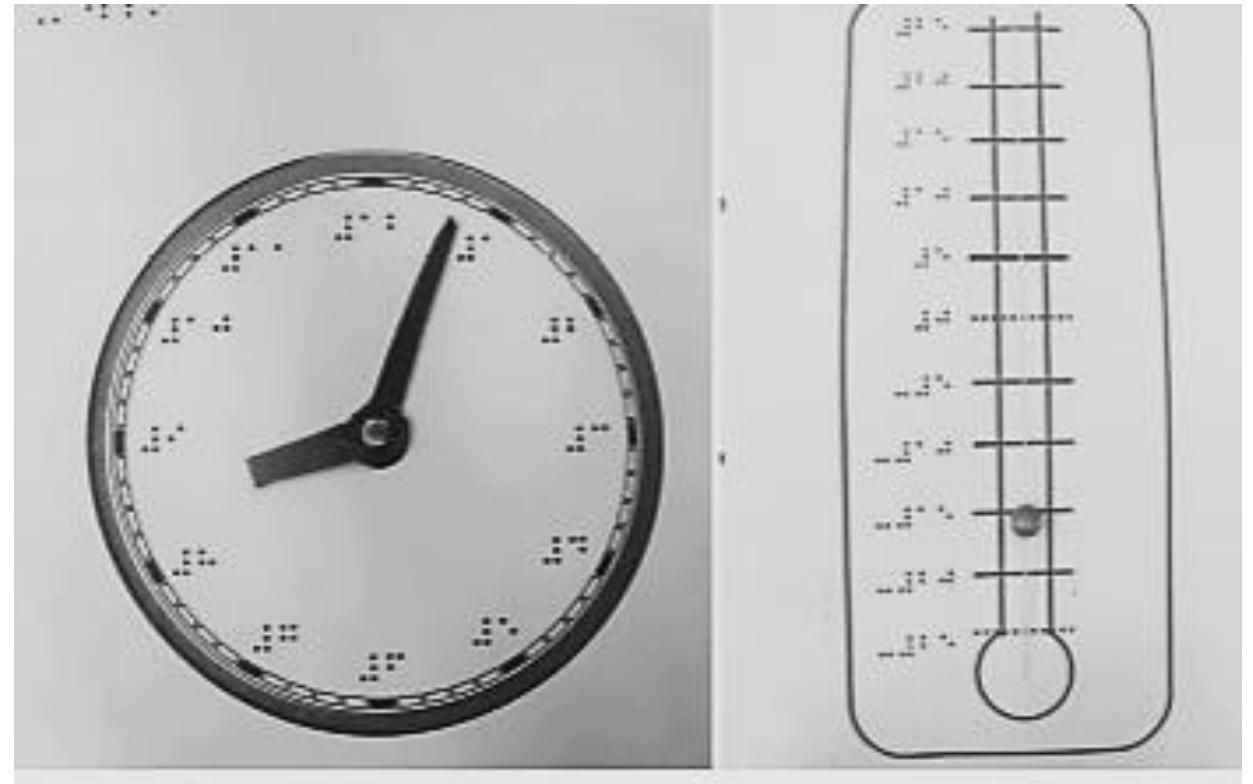
Creating Tactile Graphics

- Add a meaningful title and text.
- A brief description is helpful.
- Consistency in labels and locations.



Creating Graphics Continued

- Add kinesthetic interaction
 - Moveable clock hands,
 - Bead on string for thermometer or graph
- (Curtin, 2019)



Types of Tactile Graphics

- Collage
- Tooled
- Foil
- Machine generated (thermoform)
- Swell-Form Graphics
- Embossed
- Tactile Symbols
- Tactile Tools:
 - Raised-line measuring tools
 - Tactile math tools
 - Cranmer Abacus, etc.



Student Creation of Graphics



Drawing

- Reinforces understanding
 - Concepts
 - Language
 - Mental Map
- Essential aspect of literacy

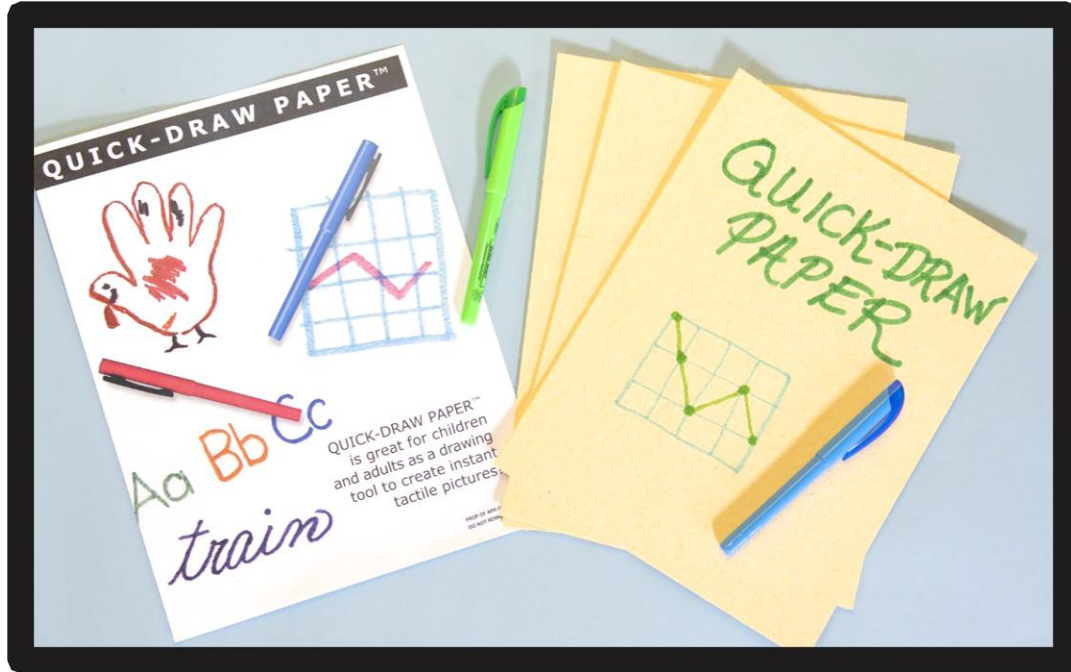


Learners Creating and Drawing



- Enables two-way communication.
- Students demonstrate their understanding of a concept or idea.

Tools for Drawing



- Collage image using:
 - string
 - yarn
 - foam shapes, etc.
 - glue onto a piece of paper or cardboard
- Playdough or modeling clay
- Wikki Sticks

APH Tools for Drawing

- Draftsman Board
- Quick-Draw Paper
- TactileDoodle
- Cork board and rubber bands
- Picture Maker Wheatley Tactile Diagramming Kit



Importance of Graphics Literacy: Example



Our Learner



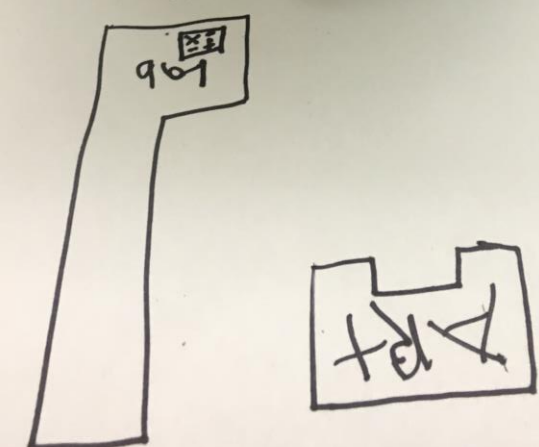
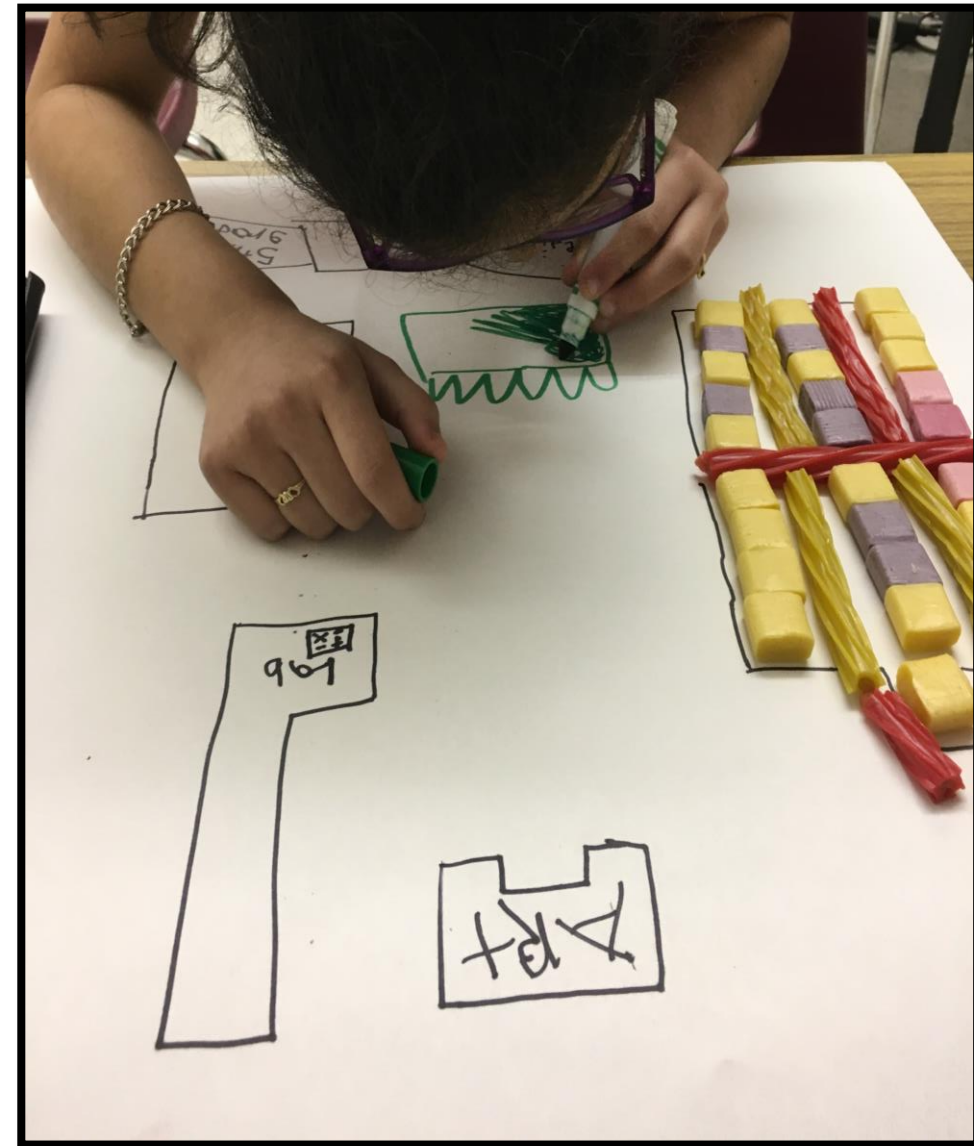
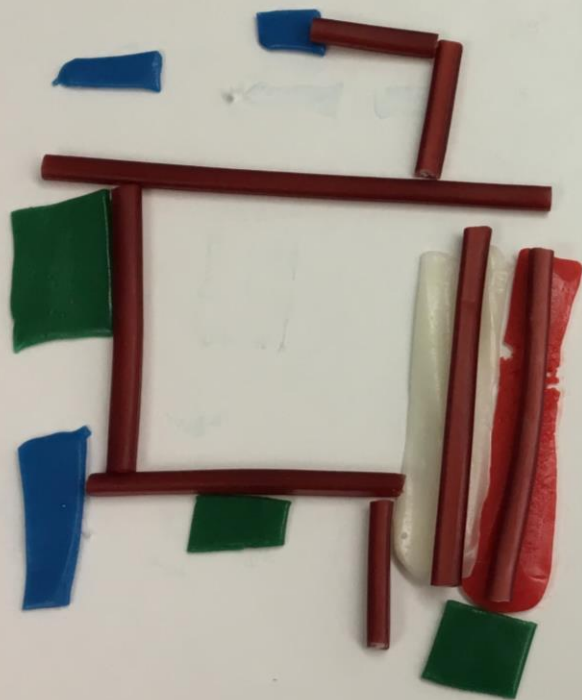


Example Strategies

CandyLand School!

Where learning is
Yummy!!

Airheads = Buildings
Twizzlers = Hallways + Walkways



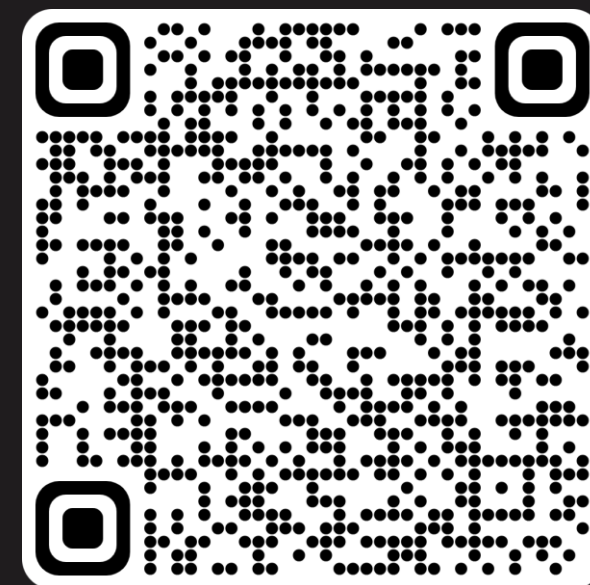
Foundational Skills
are **key** for all ages and
developmental levels.





APH HIVE Discussion Board Activity

Think about one of your tactile learners, what new ideas do you have for evaluating and strategically teaching touch skills and exploration of tactile graphics?



References

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Thank You!

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